

Digital Media & Art impact on Adult Social Inclusion
2020-1-RO01-KA227-ADU-095779



Erasmus+



FILMWORKS
TRUST



The Project

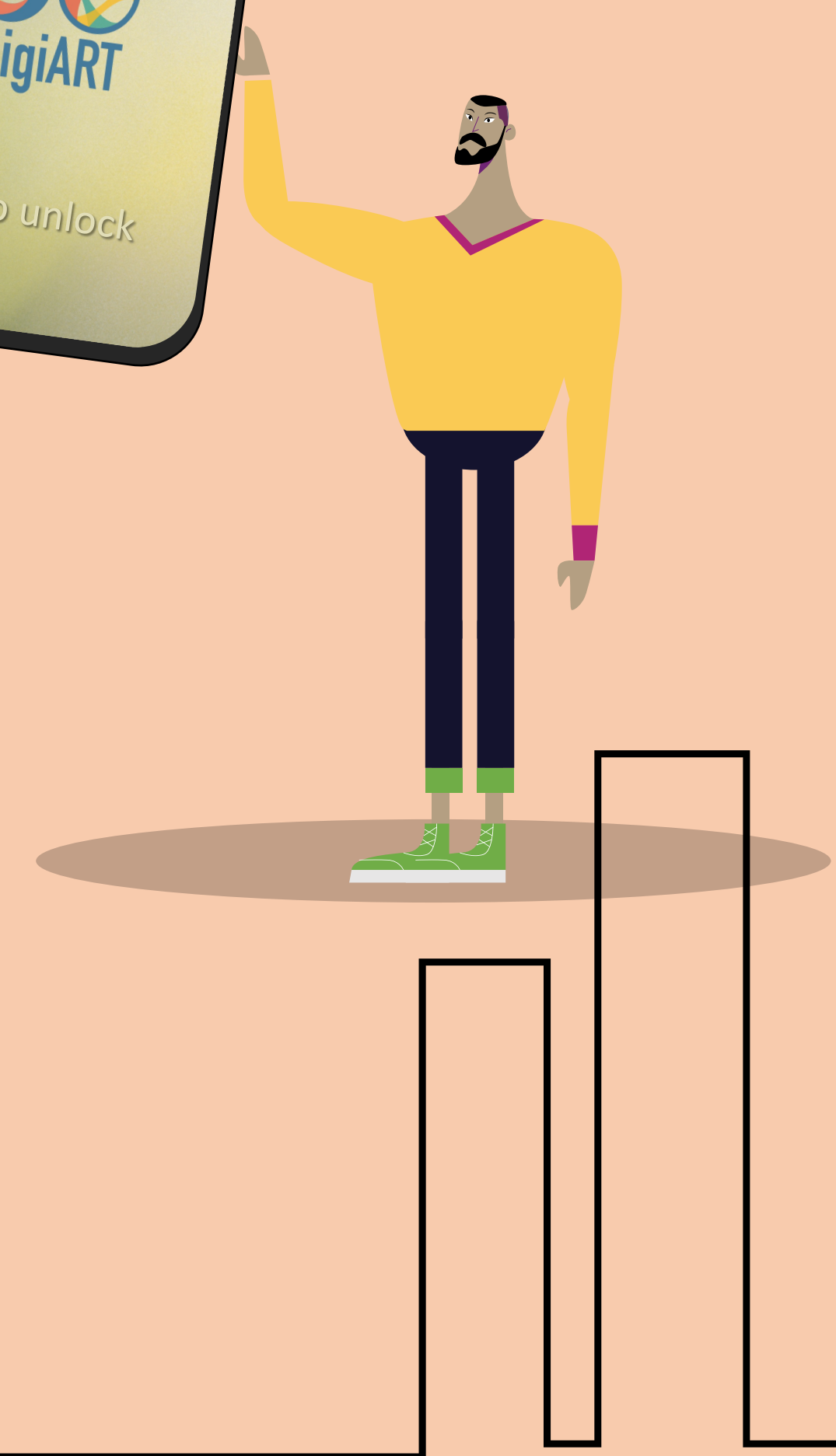
- Digital Media & Arts
- Digital tools and competencies
- Up-to-date understanding of technology and Media
- Creative Skills
- Opportunity for disadvantaged young adults
- Fight social exclusion of members of society



Now... Unlock your phone and start recording!

Help us discover more about your country: create a video that will include at least three among the following points:

- A unique place to visit
- Your Prime Minister
- Two typical plates – one that you like and one that you think is overrated
- A popular quote – translate it literally and explain its meaning
- A stereotype
- Interpersonal relations – physical contact
- Expectations on young adults



Before starting...

- Decide what you want to show
- Set expectations and work accordingly
- Explore videos that have similarities with what you want to create
- Build a narrative



Then decide...

- A role for each component of the group

Researcher Script writer Director Narrator Presenter Interviewers

Interviewees Video Editor

- What kind of content do you want to create

Documentary Interview Animation Promotional Drawing/writing

Ranting

- The elements that you want to use

Videos Pictures Narration voice Sounds Text



Restrictions and copyright infringements...

Beware of:

- restrictions on filming in certain areas
- people on the background
- If you use material that was not created by you, attribute it to the creator

Websites that you can use:

<https://commons.wikimedia.org/wiki>

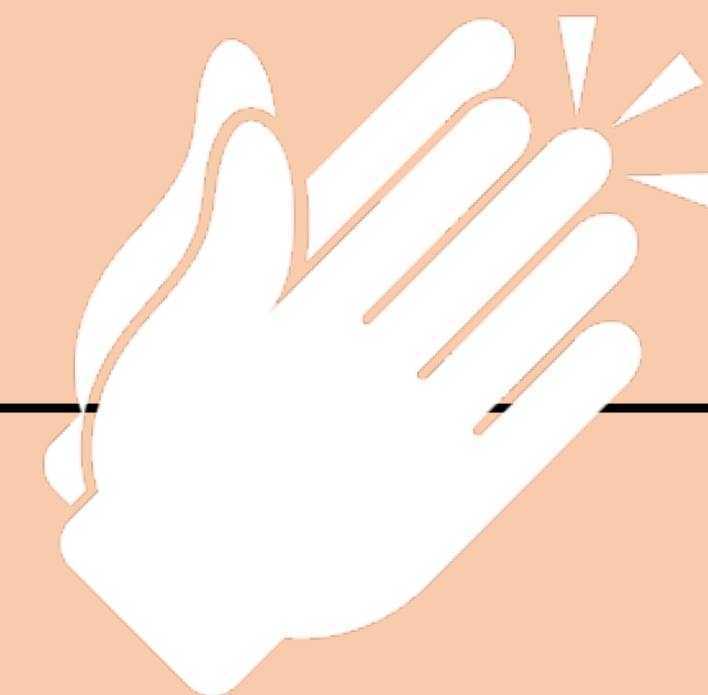
<https://creativecommons.org/>



A good example of attribution

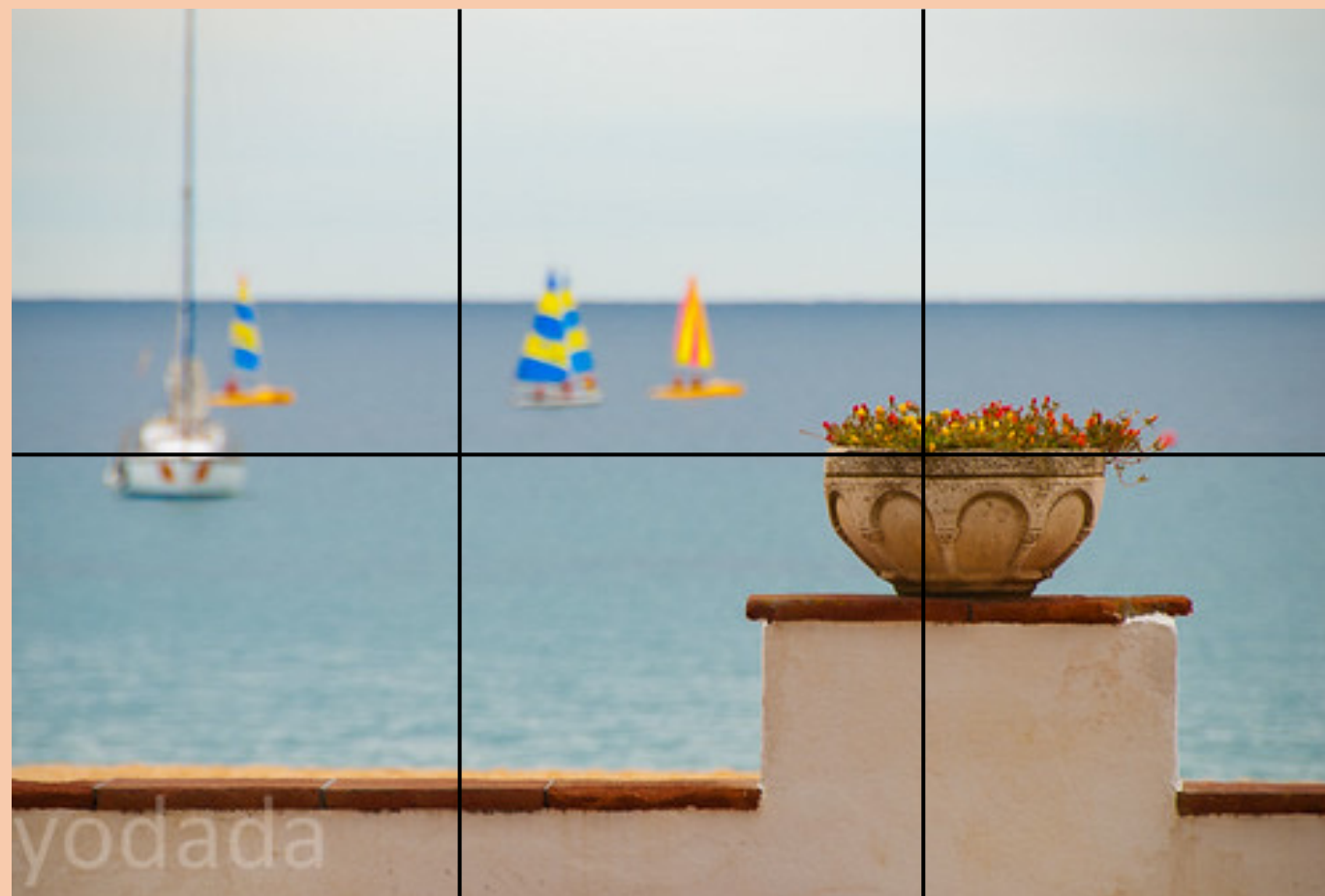


“Furggelen afterglow” by Lukas Schlagenhauf is licensed under CC BY-ND 2.0

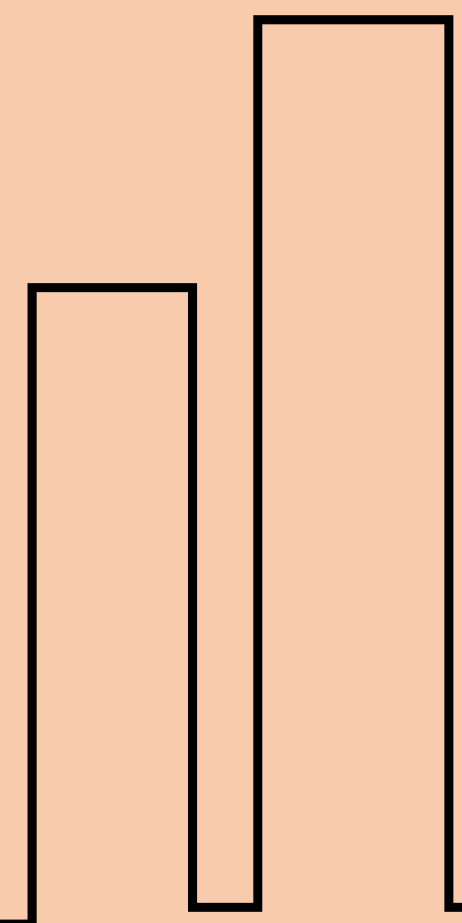


Recording: how to compose a good frame

- camera angle, positioning, movements
- horizontal image
- adequate spacing
- the rule of thirds

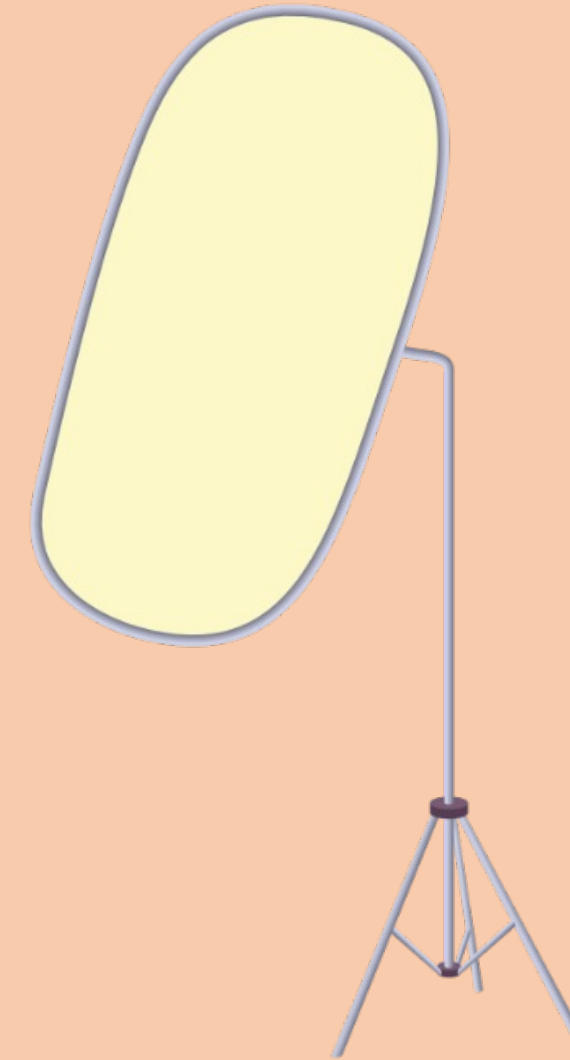


"Rule of thirds" by yo DADA is licensed under [CC BY-NC-SA 2.0](https://creativecommons.org/licenses/by-nc-sa/2.0/)



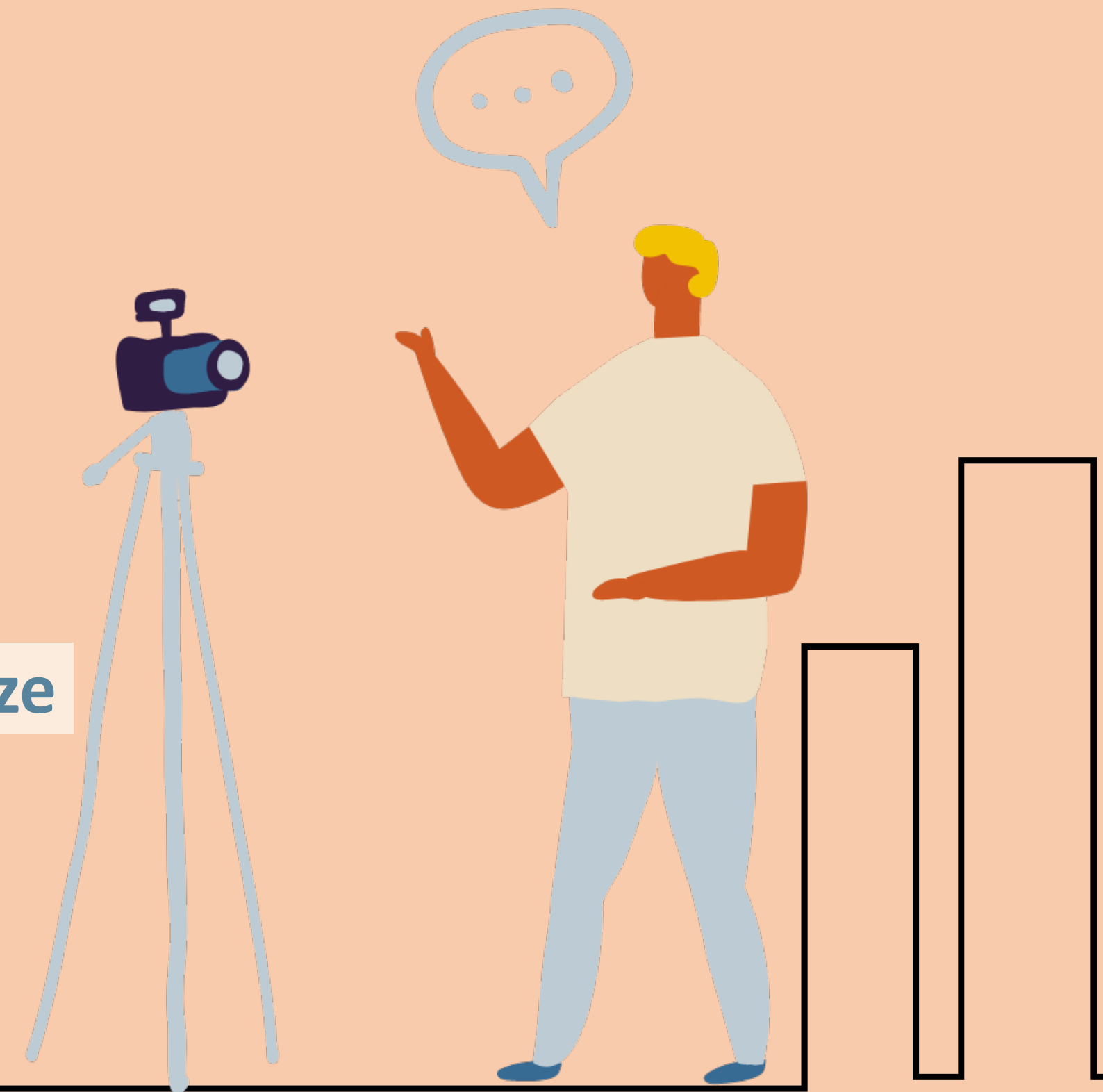
Recording: lighting

- weather
- natural/artificial light
- pointed on the subject



Recording: audio

- background noises
- microphone close to the subject
- test the audio
- start recording a few seconds earlier and end a few seconds later
- if you're planning to add a narration voice, synchronize filming and audio



Editing

- software (Lightworks, VideoPad, iMovie, Movie Maker)

- edits:

- Reorganizing

- Editing cuts

- placing effects

- customizing animated titles

- edit sound /add sounds



Video-making is fun! Make the best out of it

