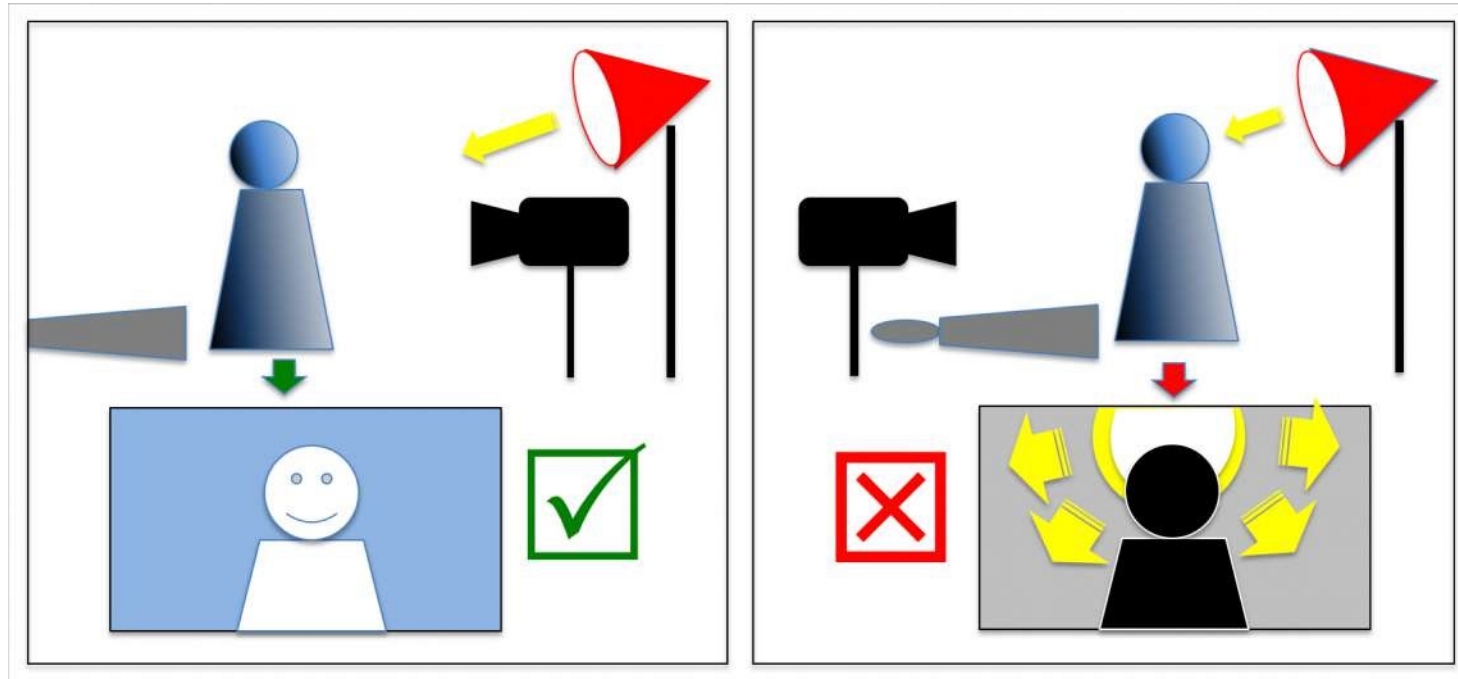


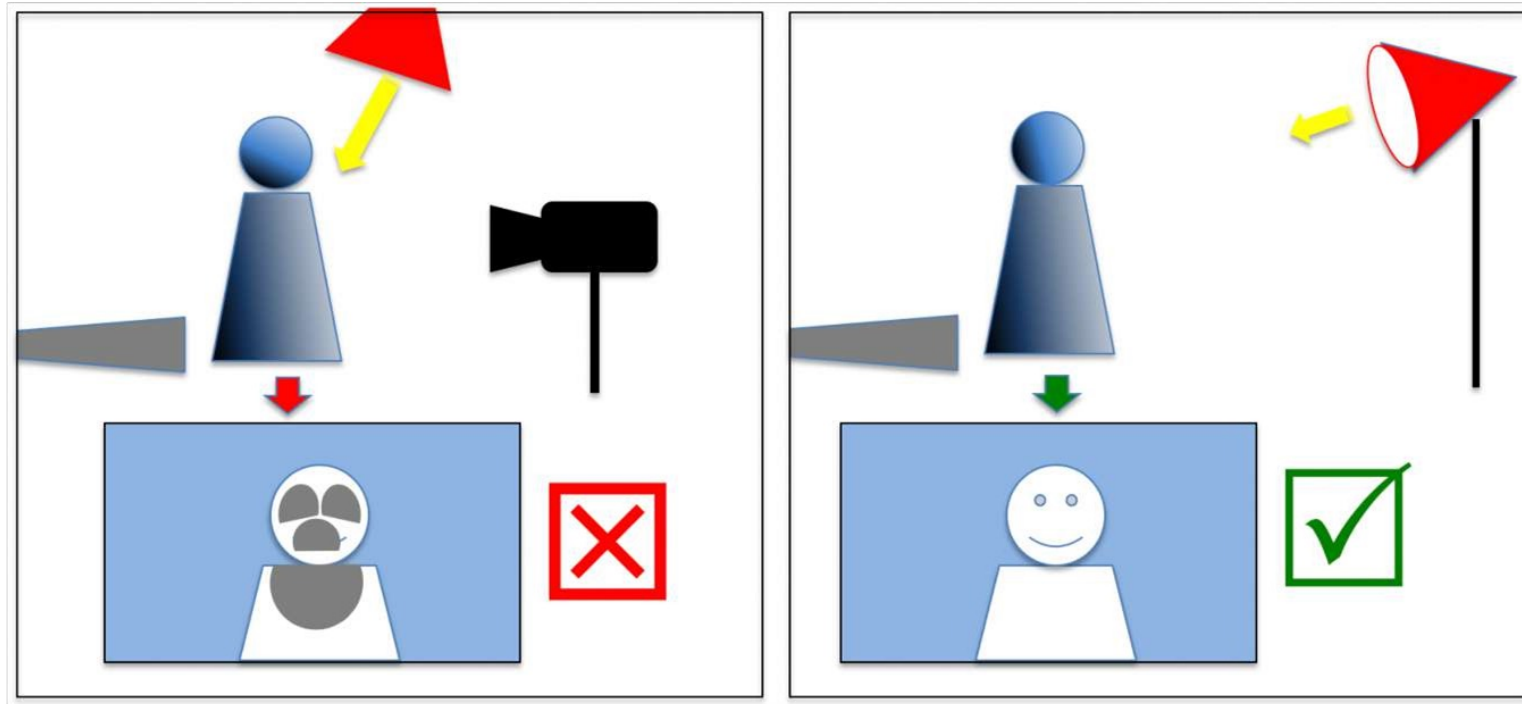
Lighting- It's all about the light



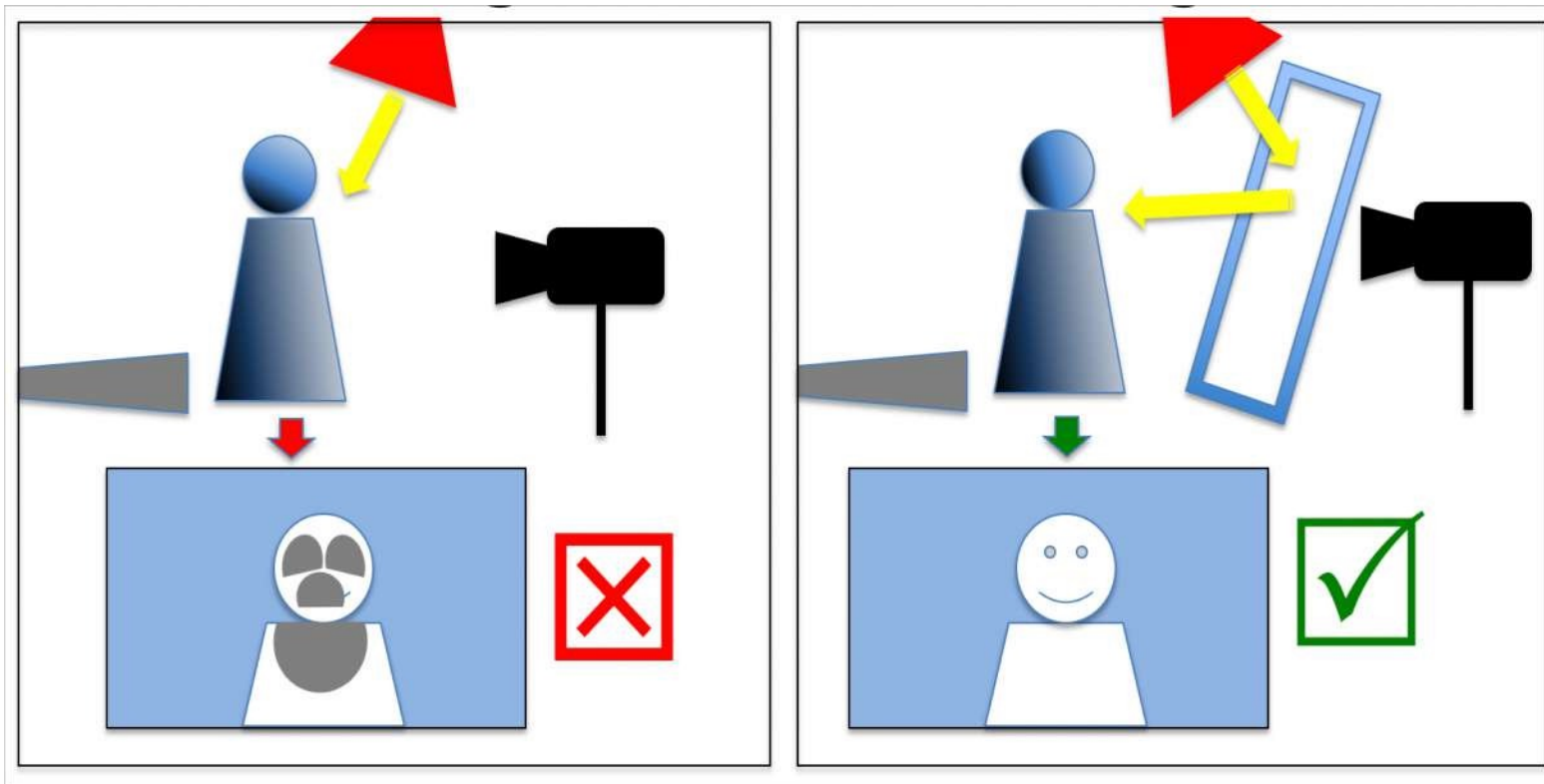
Shoot away from light source



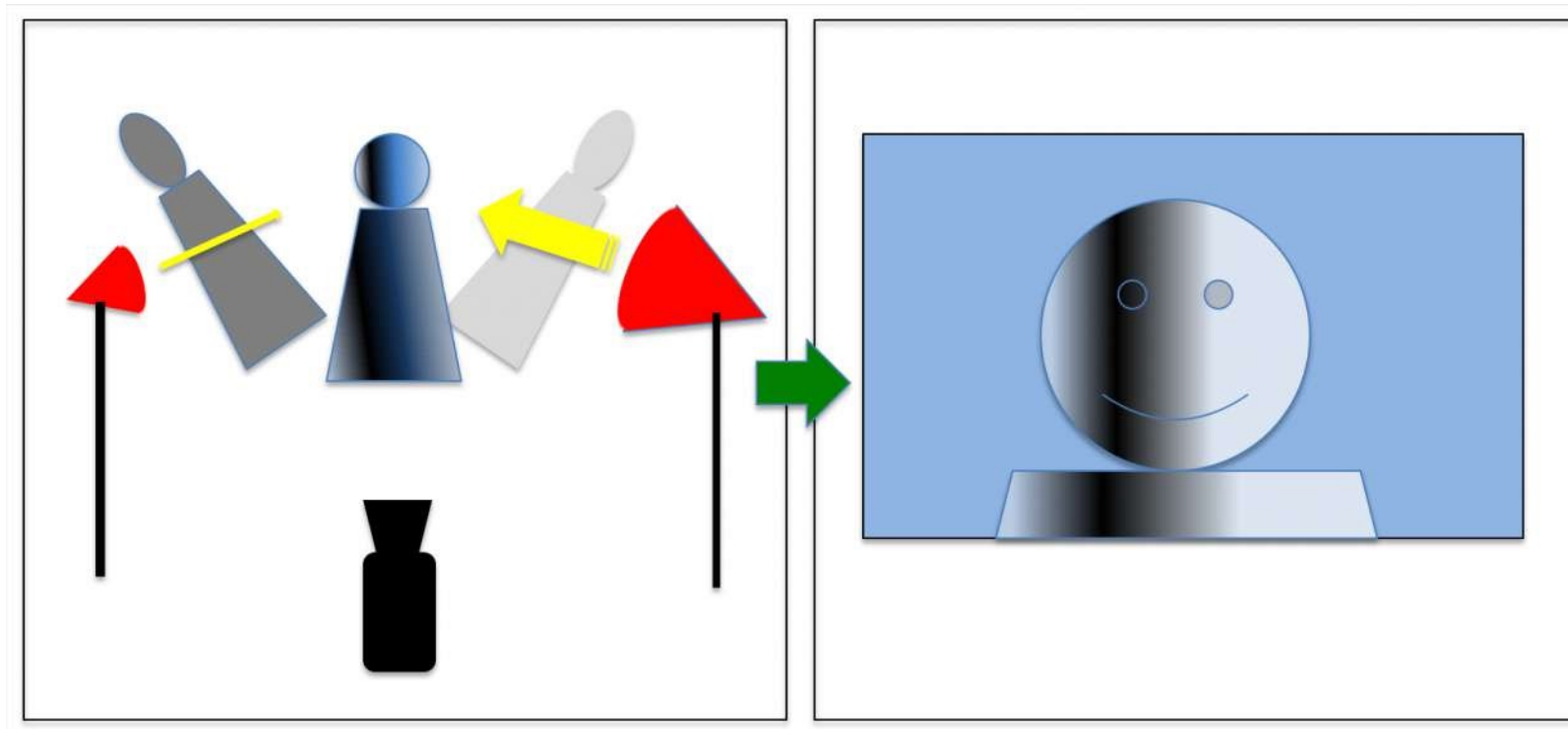
Light from above causes shadows



'Bouncing' the available light - 1



More advanced lighting



Bouncing the available light

